



## Tec Requirements 2024

for festivals and single shows

Karabooza independently splits all channels in an analog stage box located at the drummer's position. Split A automatically goes to X-Air 18 (in-ear monitor console). Split B is transferred to the front-of-house/engineer via a labeled and marked cable snake as follows:

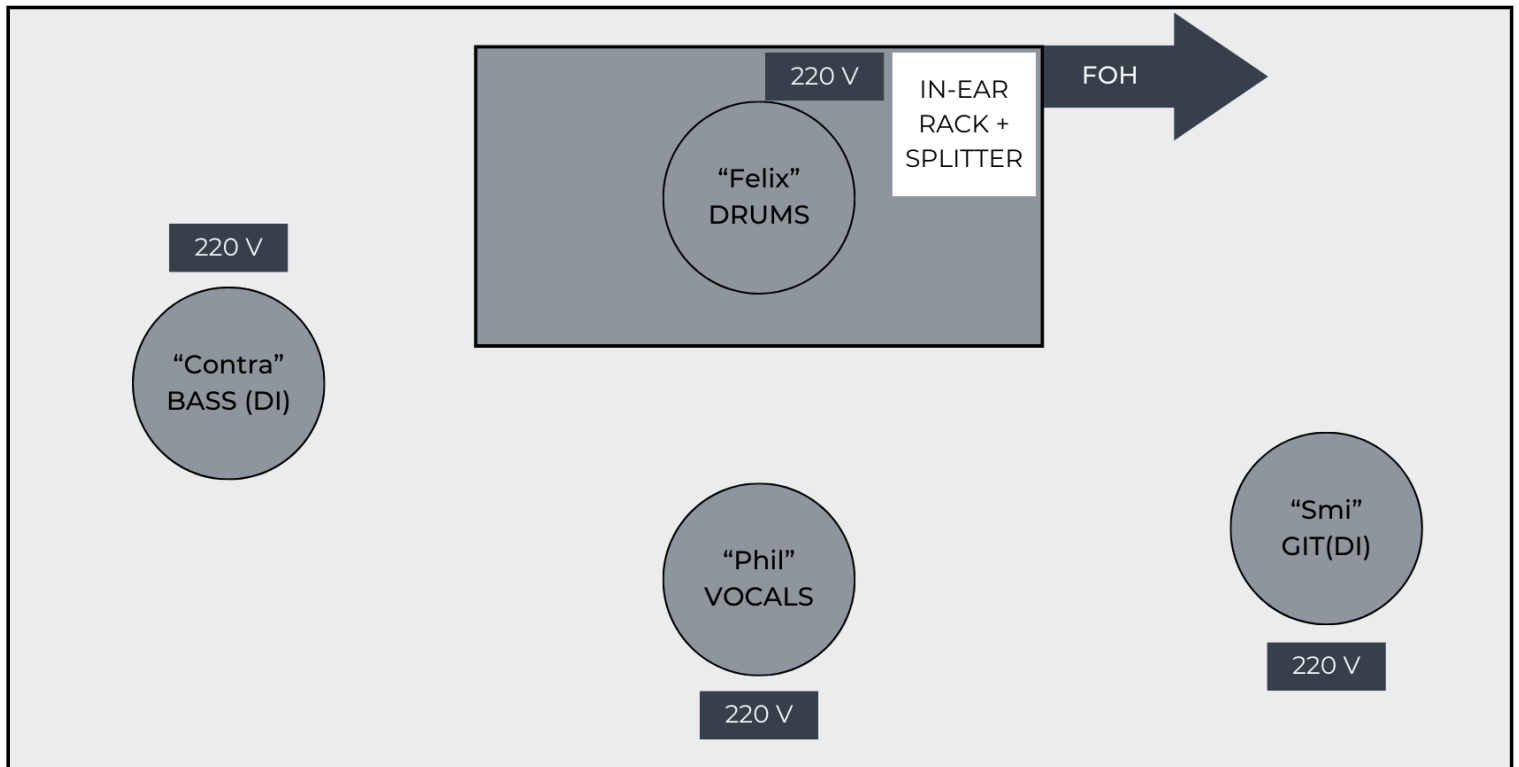
Number	Instrument	Source
1	Bass Drum	beyerdynamic TG D71
2	Snare Top	Sennheiser e604
3	Snare Bottom	Sennheiser e604
4	Tom 1	Sennheiser e604
5	Tom 2	Audix D6
6	Tom 3	Audix D6
7	Overhead (Stage left)	Lewitt LCT 040
8	Overhead (Stage right)	Lewitt LCT 040
9	Bass	DI
10	Guitar	DI
11	Backing Git L (PC)	DI
12	Backing Git R (PC)	DI
13	Backing Keys L (PC)	DI
14	Backing Keys R (PC)	DI
15	Main Vocals	Shure Beta 58
16	Backing Vocals (PC)	DI

**Do not provide phantom power from the FOH console to the channels!**

# KARABOOZA

The sound system must be appropriate for the venue.

There must be at least 1 sub-bass on each side. An FOH digital console with all the listed inserts and effects is an absolute prerequisite. Karabooza uses their own in-ear monitor setup with a custom in-ear mix from the drum rack. Stage power is provided by the organizer. We need stage power at all band positions as well as 2 outlets at the front of the stage.



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